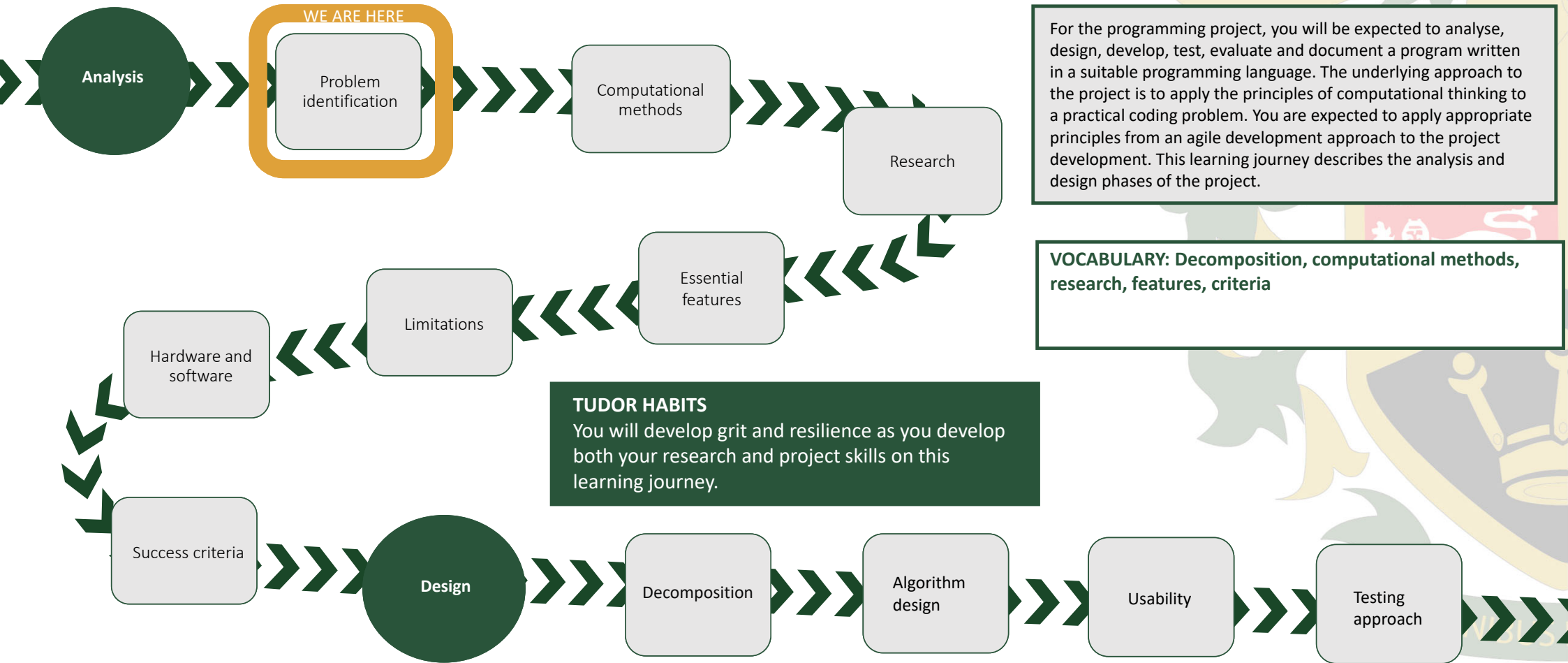




# LEARNING JOURNEY

# A LEVEL CS

## PROGRAMMING PROJECT



For the programming project, you will be expected to analyse, design, develop, test, evaluate and document a program written in a suitable programming language. The underlying approach to the project is to apply the principles of computational thinking to a practical coding problem. You are expected to apply appropriate principles from an agile development approach to the project development. This learning journey describes the analysis and design phases of the project.

**VOCABULARY:** Decomposition, computational methods, research, features, criteria

**TUDOR HABITS**  
You will develop grit and resilience as you develop both your research and project skills on this learning journey.