LEARNING JOURNEY COMPUTING

MULTIMEDIA PROJECT

In this unit, you will combine the skills you have developed over the year, utilising different applications to develop products in a project portfolio, according to a set client brief. You will learn about the importance of considering the purpose and target audience of different products, as well as the project life cycle of analysis & research; design; implementation; testing; review and evaluation. You will also learn how to give constructive feedback to, and receive feedback from, your peers, as well as learning to work independently with reference to set success criteria.

Research / analysis

Design

Implementation

VOCABULARY
Analysis, research, design, implementation, evaluation

TUDOR HABITS
You will develop **project management** skills as you work through this unit.

Testing

Review

Evaluation